## First Grade Mathematics Newsletter

Marking Period 3, Part 2

| MT | Learning Goals by Measurement Topic (MT) <br> Students will be able to ... |
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|  | - use the relationship between addition and subtraction to solve problems. <br> - add and subtract within 20 using a variety of strategies. <br> - write and solve equations with an unknown (missing number) in all positions. <br> - add and subtract within 20 to solve word problems by using objects, drawings, and equations. |
|  | - add a 2-digit number to a 2-digit number ending in 0 . <br> Examples include: $\square=40+15$ and $25+30=$ <br> - subtract 2-digit numbers ending in 0 . <br> Examples include: 70-30 $=\square$ and $\square=40-20$ <br> - add a 2-digit number and a 1-digit number. <br> Examples include: $\square=45+2$ and $32+9=$ |


| Thinking and Academic Success Skills (TASS) |  |  |
| :---: | :---: | :---: |
|  | It is ... | In mathematics, students will . . . |
|  | putting parts together to build understanding of a whole concept or to form a new or unique whole. | - solve for a unknown (missing number) by using the relationship between addition and subtraction. <br> - write and solve word problems with unknowns (missing numbers) in all positions. <br> - find possible 2-digit addends that equal a target sum. |
|  | working diligently and applying effective strategies to achieve a goal or solve a problem; continuing in the face of obstacles and competing pressures. | - persevere when solving for the unknown (missing number) in an equation. <br> - describe how a strategy helped to solve a challenging word problem. <br> - willingly accept suggestions from teacher and peers when a strategy is not working. |

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Marking Period 3, Part 2

## Learning Experiences by Measurement Topic (MT)

| MT |  | 里目 At home, your child can. |
| :---: | :---: | :---: |
|  | - use subtraction to solve an unknown addend problem. For example, when given the problem $4+\square=9$, students will identify " 5 " as the unknown number by solving $9-4=\square$. <br> - solve related addition and subtraction equations within ten. For example, when given $5=2+3$, students will identify " 2 " as the unknown number in $5-\square=3$, as these equations are related. | - gather a set of fewer than 10 objects (buttons, coins, stuffed animals) and write an addition equation representing the sum of the objects. For example, if 7 objects were selected, a possible equation is $7=5+2$. Then write a related subtraction equation ( $7-2=5$ ). Repeat with various amounts of objects. <br> - use this website to identify related addition and subtraction facts: http://www.ixl.com/math/grade-1/related-addition-facts |
|  | - add any 2-digit number and a 2-digit number ending in $0(10,20,30$, etc.) using a place-value manipulative such as base-10 blocks and/or Digi-blocks. <br> - subtract 2-digit numbers ending in 0 by playing math games. <br> - add a 2-digit number to a 1-digit number using placevalue manipulatives. <br> Example 2 (student needs to compose a ten) $24+8=$ composing a ten <br> $\downarrow$ <br> $\downarrow$ $\square$ <br> $24+8=32$ | - choose a 2-digit number. <br> Starting with that number, do jumping jacks while adding 10 with each jump. <br> - engage in a math discussion. Roll a number cube three times. Use the first two numbers to build a 2-digit number and use the third number as the addend. Discuss whether or not composing a ten is necessary when solving the problem. <br> For example, if a 4 and a 6 are rolled on the first two rolls, the number 46 can be used. If a 5 is rolled on the third roll, the addition sentence would be $\square=46+5$. In the equation $\square=46+5$, a ten needs to be composed because six ones added to five ones equals 11 ones. <br> - practice solving 2-digit addition problems using an online resource: http://nlvm.usu.edu/en/nav/frames_asid_154_g_1_t_1.html?from=categ ory_g_1_t_1.html |

