Fourth Grade Mathematics Newsletter

Marking Period 1, Part 1

MT	Learning Goals by Measurement Topic (MT) Students will be able to		
Number and Operations in Base Ten	• (demonstrate an understanding of place value of whole numbers up to one million. read and write whole numbers from zero to one million using numbers, words, and expanded form. compare whole numbers using the symbols, <, >, or =. explain the value of a digit based on its position in a number using the baseten system. round whole numbers to any place (tens, hundreds, thousands, etc.). 	

Thinking and Academic Success Skills (TASS)								
	<u>lt is</u>	In mathematics, students will						
Synthesis	putting parts together to build understanding of a whole concept or to form a new or unique whole.	 use learned skills about place value in prior grades to solve problems with numbers up to one million. integrate the various parts of the base-ten system to explain the value of a digit based on its position in a number. 						
Collaboration	working effectively and respectfully to reach a group goal.	 participate in small group discussions of place value concepts. model and share place value concepts using base-ten blocks that support the knowledge of the base-ten system. complete tasks in small groups. 						

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Learning Experiences by Measurement Topic (MT)									
MT	1	In school, your child will		At home, your child can					
Number and Operations in Base Ten	•	read and write numbers using standard form. Example: 647,321 read and write numbers using word form. Example: six hundred forty seven thousand, three hundred twenty one. read and write numbers using expanded form. Example: 600,000 + 40,000 + 7,000 + 300 + 20 + 1. compare numbers. Example: 320,110 > 356,999 or 1,755,422 > ? round whole numbers by using a number line and other strategies. Example: 25,734 (nearest thousand) is 26,000. 25,000 25,734 26,000 explain the value of a digit based on its position in a number Example hundreds 77 7 7 Place Value 700 70 7	•	find examples of numbers such as prices, populations, and distances in books. Use this information to compare, order, and round numbers to any place (ten, hundred, thousand, etc.). use a standard deck of cards (remove face cards) to practice creating, reading, and writing numbers based on directions from another person (Example: Create a three-digit number larger than 250. Create a four-digit number that when rounded to the nearest hundred is 3,900. Create a number between 3,200 and 3,300). using the same cards, play a game in which all players are given between three and six cards to make the smallest or largest possible numbers. work collaboratively to make a place value game using cards, dice, spinners, coins and other household objects. practice multiplication and division facts from 0 – 10.					

Glossary

<: A symbol to show "less than." e.g. 1 < 3</p>

>: A symbol to show "greater than." e.g. 3 > 1

=: A symbol to show that two amounts or numbers are equal

place value: The value of a digit as determined by its position in a number

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