The Fishbone Diagram helps groups to determine root cause. (It does not establish actions to solve the problem.)

**Teacher**
- Sets expectations
- Models skills
- Well-lit
- Comfortable temperature

**Students**
- Horseplaying in the locker room
- Sidebar conversations during instructions
- Misusing the equipment
- Not enough equipment
- Unorganized equipment
- Faulty equipment

**Environment**
- Have use of entire gym

**Materials/Resources**
- Not enough equipment

**Effect**
- PE is sometimes unsafe