

SECTION 01340 - OWNER'S SCHEDULE - CONSTRUCTION MANAGER EDITION

PART 1 - GENERAL

- 1.1 Related Documents:
- A. Drawings and general provisions of the Contract, including Instructions to Bidders, General Conditions, and Division 1 Specifications Sections, apply to this section.
- 1.2 Summary:
- A. This section includes the following Owner's Schedule Information.
 - B. Related Sections: Section 01330, "Submittals"
- 1.3 Contract Package Preliminary Timeline
- A. The preliminary timeline included in this specification is a general guideline for Contractor's performance of a portion(s) of their Work. With the exception of substantial completion date(s), information shown is subject to revision.
- 1.4 Preliminary Owner's Schedule Coordination Meeting
- A. A preliminary Owner's Schedule will be developed by Construction Manager showing major categories of construction for this Project. To ensure accuracy of the schedule and assist in coordination of site activities, a meeting will be held with Contractors, Construction Manager, Architect/Consulting Engineers and Owner. Meeting will take place within thirty (30) days of award of Contract to gather specific start dates, duration times, and to eliminate potential schedule conflicts. Proposed sequencing, durations, dates, etc., shall be in concert with required substantial completion date(s) for Project.
- 1.5 Fully Developed Owner's Schedule/Acceptance
- A. After incorporation of data received at preliminary Owner's Schedule coordination meeting, a final Owner's Schedule will be prepared and distributed to Contractors. Contractors shall, within ten (10) days of receipt, notify the Construction Manager, in writing, via fax, and certified mail of any exceptions taken. In the absence of such notification, the schedule shall then constitute the final Owner's schedule to be used by Construction Manager for managing Work of this Project, including, but not limited to, planning, organizing, and directing Work and reporting progress, until subsequently revised.

END OF SECTION